

A NEW HYPOTHETICAL MODEL OF COSMOLOGY

(FORMERLY PUBLISHED AS IRLAPATISM-IRLAPATI THEORY OF UNIVERSE)

GANGADHARA RAO IRLAPATI

Public service commision, Andhra pradesh, India

ABSTRACT

The cosmos is made up of universes in infinite number, having similar structure and properties, embedded one in each other and extended in ascending and descending order.

To explain and justify this model, there are three universes so far known to us (a) Geo-Universe (b) Atomic-Universe (c) Energy-Universe. These three are having similar structure and properties, embedded one in each other and extended in ascending and descending order. Of these three, we known some extent about the internal structure and properties of the Geo-Universe but we do not known its external structure. We know some extent about the external structure and properties of the Energy-Universe but we do not know its internal structure. Between of these three universes, we came to know a large extent about the internal & external structure and properties of the Atomic-Universe. Hence, I have taken the similarities of internal structure & properties between the Geo-Universe & Atomic-Universe to propose that all the universes in ascending and descending order of the creation are having similar internal structure and properties. The similarities of external structure & properties between the Atomic Universe and Energy-Universe are taken to propose that all the universe in ascending and descending order of creation are having similar external structure and properties. And the manner in which of these three universes i.e., embedded one in each other, extended in ascending and descending order to propose that all the universes in ascending and descending order of the creation are embedded one in each other and extended in ascending and descending order.

KEYWORDS: Ascending Order of Creation & Descending Order of Creation

Received: Jun 12, 2017; Accepted: Jun 30, 2017; Published: Jul 03, 2017; Paper Id.: TJPRC: IJEEGSDEC20171

<u>www.tjprc.org</u> editor@tjprc.org