

## ENERGY SAVING CONTROL IN AD HOC WIRELESS NETWORKS

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### ABSTRACT

In this work, a new methodology is introduced for energy saving control problem in ad hoc wireless networks. The objective function is minimizing the variance of the power vector for the topology nodes. Inputs are given as a set of nodes in a plane, end-to-end traffic demands and delay bounds between node pairs, the problem is to find an optimized routing that can meet the Quality of Service requirements and the variance of the power vector for the nodes is minimized. The non-splitting case is considered. In this case the traffic demands are not splittable. The problem is formulated as an integer linear programming problem. An optimal algorithm has been proposed to solve the problem. The proposed model can be adopted for different topology with different request demands.

**KEYWORDS:** QoS Provisions, Broadcast Incremental Power (BIP), Multicast Incremental Power (MIP)

### INTRODUCTION

The routing in ad hoc wireless network is considered one of the important issues. Communication between two nodes that are not direct neighbors requires the relay of messages by the intermediate nodes between them. Each node acts as a router, as well as a communication end-point. It is a special type of wireless networks. Many studies have been done on QoS provisions in ad hoc networks, such as QoS routing or admission control [3]. Most of the existing works deal with resource allocation (e.g., scheduling or buffering) or routing for QoS requests. In multi-hop ad hoc networks, on-line QoS provisions, such as end-to-end bandwidth and delay, are highly dependent on the network topology. A proper configuration of the topology is required, in order to get a good QoS. The topology of an ad hoc network can be controlled by some "controllable" parameters such as transmitting power and antenna directions. Topology control is to allow each node in the network to adjust its transmitting power (i.e., to determine its neighbors) so that a good network topology can be formed. An issue associated with topology control is often energy management. In ad hoc wireless networks, each node is usually powered by a battery equipped with it. Since the capacity of battery power is very much limited, energy consumption is a major concern in topology control. To increase the longevity of such networks, an important requirement of topology control algorithms is to achieve the desired topology by using minimum energy consumption. In this paper, we study the energy efficient QoS topology control problem. Given a set of wireless nodes in a plane and QoS requirements between node pairs, our problem is to find a network topology that can meet the QoS requirements and the total transmitting power of nodes is minimized. The QoS requirements of our concern are traffic demands (bandwidth) and maximum delay bounds (in terms of hop counts) between end-nodes at the application level. With the network configured in such a topology, as many as possible QoS calls can be admitted at run-time and the network life time can be extended.

### RELATED WORK

There are some research works that have already been done on topology control for ad hoc wireless networks. The

earlier works of topology control can be found in [2, 11, 12]. An analytic model was developed to allow each node to adjust its transmitting power to reduce interference and hence achieve high throughput. In some research works, a distributed algorithm was developed for each node to adjust its transmitting power to construct a reliable high-throughput topology. Minimizing energy consumption was not a concern in both works. Recently, energy efficient topology control becomes an important topic in ad hoc wireless networks. Most of the works have been focused on the construction and maintenance of a network topology with good (or required) connectivity by using minimal power consumption. Lloyd *et al.* gave a good summary of the works in this type in [4]. They use a 3-tuple  $\langle M, P, O \rangle$  to represent topology control problems, where “M” represents the graph model (either directed or undirected), “P” represents the desired graph property (e.g., 1-connected or 2-connected), and “O” represents the minimization objective. The NP-completeness of this kind of problems has been analyzed and several algorithms have been proposed. In [4, 6], two centralized optimal algorithms were proposed for creating connected and biconnected static networks with the objective of minimizing the total transmitting power for the nodes. Additionally, two distributed heuristics, LINT (local information no topology) and LILT (local information link-state topology), were proposed for adaptively adjusting node transmitting power to maintain a connected topology in response to topological changes. But, neither LINT nor LILT can guarantee the connectivity of the network. Li *et al.* proposed a minimum spanning tree based topology control algorithm that achieves network connectivity with minimal power consumption [9]. A cone-based distributed topology control method was developed in [10]. Basically, each node gradually increases its transmitting power until it finds a neighbor node in every direction (cone). As the result, the global connectivity is guaranteed with minimum power for each node. Huang *et al.* extended this work in [12] to the case of using directional antennas [11]. Another method to optimize the topology of Bluetooth depends on minimizing the maximum traffic load of nodes (thus minimizing the total power consumption of nodes). There are a lot more works on energy efficient communication in ad hoc wireless networks, such as in [13, 14]. The goal is to choose the transmit power level, so that low power levels can be used for intra-cluster communication and high power levels for inter-clusters. Some heuristic algorithms were proposed, namely the Broadcast Incremental Power (BIP), Multicast Incremental Power (MIP) algorithms, MST (minimum spanning tree), and SPT (shortest-path tree). The proposed algorithms were evaluated through simulations. So far, there is no published work that considers how to meet the overall QoS requirements through topology control. In this paper, we address the problem of topology control that can meet the QoS requirements and the total consumed power of nodes in the system is minimized.

## SYSTEM MODEL AND PROBLEM SPECIFICATION

In this work, a group of notations will be used. We adopt the widely used transmitting power model for radio networks:  $p_{ij} = \langle d_{ij} \rangle$ , where  $p_{ij}$  is the transmitting power needed for node  $i$  to reach node  $j$ ,  $d_{ij}$  is the distance between  $i$  and  $j$ , and  $\langle \cdot \rangle$  is a parameter typically taking a value between 2 and 4. The network is modeled by  $G = (V, E)$ , where  $V$  is the set of  $n$  nodes and  $E$  a set of undirected edges. Each node has a bandwidth capacity  $B$ , and a maximal level of transmitting power  $P_{max}$ . The bandwidth of a node is shared for both transmitting and receiving signals. That is, the total bandwidth for transmitting signals plus the total bandwidth for receiving signals at each node shall not exceed  $B$ . Let  $p_i$  denote the transmitting power of node  $i$ . We assume that each node can adjust its power level, but not beyond some maximum power  $P_{max}$ . The connectivity between two nodes depends on their transmitting power.

From the network model, we can see that the network topology can be controlled by the transmitting power at each node and the topology directly affects the QoS provisions of the network. If the topology is too dense (*i.e.*, nodes have more neighbors), there would be more choices for routing, but the power consumption of the system would be high. On the other hand, if the topology is too loose (*i.e.*, with less edges), there would be less choices for routing (hence, some nodes could

beover-loaded) and the average hop-count between endnodes would be high. Our goal is to find a balanced topology that can meet end-users QoS requirements and has minimum energy consumption. Let  $\lambda_{s,d}$  and  $\Delta_{s,d}$  denote the traffic demand and the maximally allowed hop-count for node pair  $(s, d)$ , respectively. Let  $P_{\max} = \max\{p_i \mid 1 \leq i \leq n\}$ . The topology control problem of our concern can be formally defined as: given a node set  $V$  with their locations,  $\lambda_{s,d}$  and  $\Delta_{s,d}$  for node pair  $(s, d)$ , find transmitting power  $p_i$  for  $1 \leq i \leq n$ , such that all the traffic demands can be routed within the hop-count bound, and the total consumed power is minimized. We consider one case, end-to-end traffic demands are not splittable, i.e.,  $\lambda_{s,d}$  for node pair  $(s, d)$  must be routed on the same path from  $s$  to  $d$ . We assume each node can transmit signals to its neighbors in a conflict free fashion. Thus, we do not consider signal interference in this paper.

## TOPOLOGY CONTROL WITH TRAFFICS NONSPLITTABLE

### Given

- $V$ , set of  $n$  nodes and their locations.
- $B$ , the bandwidth of each node.
- $\lambda_{s,d}$ , traffic demands for each node pair  $(s, d)$ .
- $\Delta_{s,d}$ , maximally allowed hop-count for node pair  $(s, d)$ .
- $P_{\max}$ , maximally allowed transmitting power of nodes.

### Variables

- $x_{ij}$  is a boolean variables,  $x_{ij}=1$  if there is a link from node  $i$  to node  $j$ ; otherwise,  $x_{ij}=0$ .
- $x_{ij}^{sd}$  is a boolean variables,  $x_{ij}^{sd}=1$  if the route from  $s$  to  $d$  goes through the link  $(i, j)$ ; otherwise  $x_{ij}^{sd}=0$ .
- $P_{\max}$ , the maximum allowed power of nodes.

### Optimize

- Minimize the total transmitting power of nodes. *Min Total consumed power* (1)

### Constraints

- **Topology Constraints**

$$x_{i,j} = x_{j,i} \quad \forall i, j \in V \quad (2)$$

This constraint ensures that each edge corresponds to two directed links.

$$x_{i,j} \leq x_{i,j'} \quad \text{if } d_{i,j'} \leq d_{i,j} \quad \forall i, j, j' \in V \quad (3)$$

Constraint (3) ensures that nodes have broadcast ability. That is, the transmission by a node can be received by all the nodes within its transmitting range. This feature can be represented by the links in the network as: for node  $i$ , if there is a link to  $j$  (i.e.,  $x_{ij} = 1$ ), then there must be a link to any node  $j'$  (i.e.,  $x_{ij'} = 1$ ) when  $d_{i,j'} \leq d_{i,j}$ , which is constraint (3).

- **Transmitting Power Constraints**

These group of constraints must be satisfied for all nodes, which have two parts. The first part means that the total consumed power for each node still below the maximum allowable value for each one. The second part means that the required consumed power should be more than  $d_{i,j}^\alpha x_{ij}$

### First Part

$$P_{totalconsumed} \leq P_{max} \forall i < j, i, j \in V \quad (4)$$

### Second Part

$$P_{reserved} \geq d_{ij}^{\alpha} x_{ij} \forall i < j, i, j \in V \quad (5)$$

- **Delay Constraints**

$$\sum_{(i,j)} x_{ij}^{s,d} \leq \Delta_{s,d} \forall (s,d) \quad (6)$$

This constraint ensures that the hop-count for each node-pair does not exceed the pre-specified bound.

- **Bandwidth Constraints**

$$\sum_{(s,d)} \sum_j x_{ij}^{s,d} \lambda_{s,d} + \sum_{(s,d)} \sum_j x_{ji}^{s,d} \lambda_{s,d} \leq B \forall i \in V \quad (7)$$

It ensures that the total transmission and reception of signals at a node do not exceed the bandwidth capacity of this node. The first term at the right hand side of inequality (6) represents all the outgoing traffics at node  $i$  (transmitting) and the second term represents all the incoming traffics (reception).

- **Route Constraints**

$$\sum_j x_{ij}^{s,d} - \sum_j x_{ji}^{s,d} = \begin{cases} 1 & \text{if } s = i \\ -1 & \text{if } d = i \forall i \in V \\ 0 & \text{otherwise} \end{cases} \quad (8)$$

$$x_{ij}^{s,d} \leq x_{ij} \quad \forall i, j \in V \quad (9)$$

- **Binary Constraint**

$$x_{ij}^{s,d} = 0, \text{ or } 1, x_{ij} = 0, \text{ or } 1 \quad \forall i, j \in V, (s,d) \quad (10)$$

Constraints (8) and (9) ensure that the validity of the route for each node-pair. Since, traffics are not splittable,  $x_{ij}^{s,d}$  represents that the entire traffics of  $(s, d)$  go through link  $(i, j)$ . The availability of bandwidth along the route is ensured by constraint(6). The problem of QoS topology control for nonsplittable has now been formulated as an integer linear programming problem (ILP) (1)-(10), which is NP-hard in general. In this work Matlab 9 is used to solve this problem.

### OUR NEW CONSTRAINTS

The main objective of this work is to add a new constraints to the previous to affect the transmitted power consumption distribution. In other word, reduce the variance of the power matrix. The idea of this constraint is to force the system to use the minimum previous used nodes. So, it can just use the nodes which had consumed less than the average consumed power. The first problem with this constraint is that it tighten the system and find no solution specially in the beginning (the power matrix is zeros). In order to relax this constraint a threshold value is added to include more nodes above the average consumed power. Another problem is that the average in first request is zero which is equal to the

transmitting power for all the nodes. So, this constraint is activated after three requests to avoid this problem.

$$P_i \leq P_{average} + Threshold \quad \forall 1 \leq i \leq n \quad (11)$$

The following sections discuss the optimum threshold value and a comparison between different threshold values, finally, a comparison between with and without this constraint.

## EXPERIMENTS

### Simulation Setup

The simulations are conducted in a 30x30 twodimensional free-space region. The assumed number of nodes is set to be 15, for simplicity. The model is simulated to accept any number of nodes but with more time complexity. The coordinates of the nodes are randomly and uniformly distributed inside the region. All nodes have the same bandwidth capacity  $B = 500$ . The value of  $\alpha$  in the transmitting power function is set to 2. The set of requests  $R = \{(s, d, \lambda_{s,d})\}$  are generated by using the Poisson function (i.e., the requests originating from a node follow the Poisson distribution). For each node, we use the random Poisson function with the mean value  $\lambda = 1$  to generate a number  $k$ , which is the number of requests originating from this node. The destinations of the  $k$  request are randomly picked from the other nodes. The traffic demand  $\lambda_{s,d}$  for a pair of nodes  $(s, d)$  is assigned by a random function of a normal distribution with variance equal to  $0.5\mu_m$ , where  $\mu_m$  is the mean value of the normal distribution function. Figure 1 shows the input chosen topology with number of nodes  $n=15$  in 30x30 meter. The model is simulated as an Integer Linear programming problem using matlab with the previous equation (1-11) include our new constraint.

The first issue for this fixed topology is to find the optimum threshold.

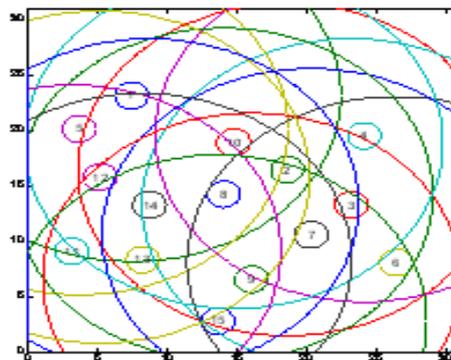


Figure 1: The Input Topology Number of Nodes  $n=15$  in 30x30 Meter

### Simulation Results and Analysis

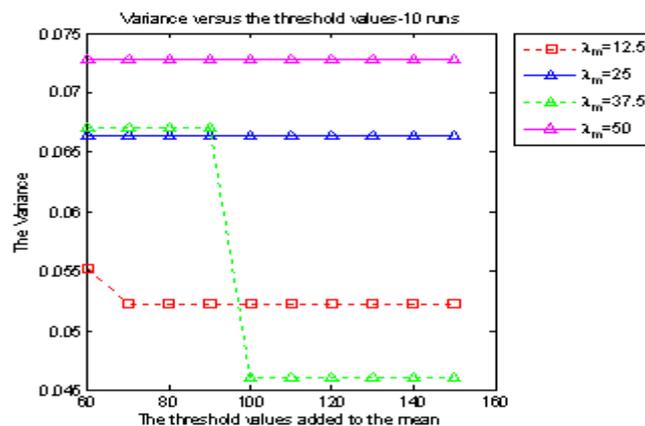
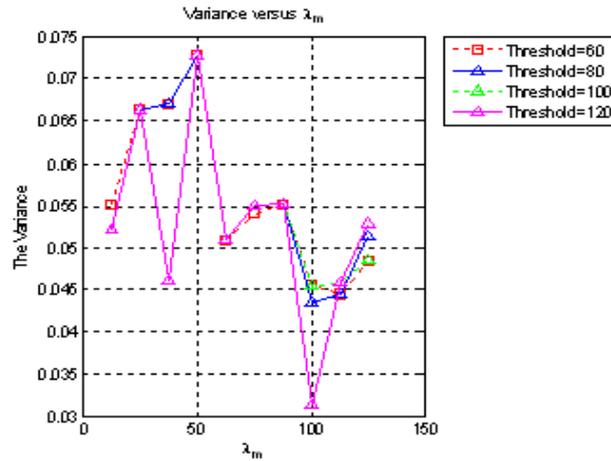
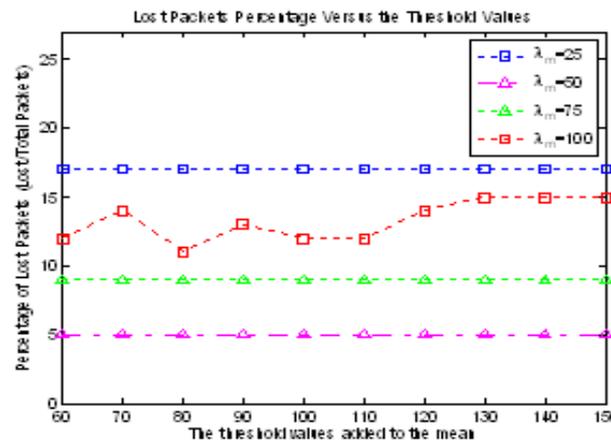


Figure 2: Normalized Variance versus Threshold Values with Different  $\lambda_m$  Values (12.5, 25, 37.5, and 50)



**Figure 3: Normalized Variance versus  $\lambda_m$  Values with Threshold Values (60, 80,100, and 120)**

We run this model ten times for each time different group of requests, each run is a time value  $T \approx 17$  sec, in other words  $T1=T, T2=2 \times T, \dots, T10=10 \times T$  ( $T1$  to  $T10$ ). This is repeated for each threshold value as shown in figure 2, (60 to 150 with step 10, 10 values).  $\lambda_m$  value affect the result of the variance. The minimum packet loss for the same group of packets is minimum for  $\lambda_m=50$ , the worst case  $\lambda_m=25$ . Also, figure 2 depicts the minimum variance at threshold more than or equal to 100 for  $\lambda_m=37.5$ . Figure 3 emphasize the minimum normalized variance at  $\lambda_m=100$  and threshold 120. From these figures, it is obvious that this problem is an optimize problem. The higher value for threshold enhances the QoS. Also the lower  $\lambda_m$  is better for the performance.



**Figure 3: Lost Packets versus the Threshold Value**

Table 1 shows the routing solution to minimize the power for a group of requests at time  $t=T6$ . This results for threshold value equal to 90 and  $\lambda_m=112.5$ . Table 2, For the same group of requests at the same time  $T6$  and  $\lambda_m$  but without threshold. It can be shown the effect of threshold change by different routing at requests 5, 11, 14, 15, and 16. Also, the normalized variance is changed from **0.044438** to **0.081247**.

Table 3: describes the effect of increasing the threshold for the same group of requests.

**Table 1:  $\lambda_m=112.5$ , Threshold =90 at  $t=T6$ , Variance=0.044438**

Req. #	$\lambda_{sd}$	S	d	Routing Path
1	120	1	2	1-->10-->2
2	101	1	5	1-->5
3	105	2	7	2-->7
4	116	3	13	3-->2-->8-->14-->13
5	124	3	14	3-->7-->9-->13-->14

6	110	3	5	3-->7-->9-->13-->14-->12-->5
7	109	5	8	5-->12-->14-->8
8	111	7	3	7-->3
9	118	7	13	7-->9-->13
11	111	8	13	Lost
12	107	9	8	9-->8
13	116	10	8	10-->8
14	113	12	7	12-->5-->1-->10-->2-->3-->7
15	108	13	9	13-->11-->15-->9
16	115	13	4	13-->9-->7-->3-->4

Table 2:  $\lambda_m=112.5$ , without Threshold at  $t=T6$ , Variance=0.081247

Req. #	$\lambda_{sd}$	S	d	Routing Path
1	120	1	2	1-->10-->2
2	101	1	5	1-->5
3	105	2	7	2-->7
4	116	3	13	3-->2-->8-->14-->13
5	124	3	14	3-->2-->8-->14
6	110	3	5	3-->7-->9-->13-->14-->12-->5
7	109	5	8	5-->12-->14-->8
8	111	7	3	7-->3
9	118	7	13	7-->9-->13
11	111	8	13	8-->14-->13
12	107	9	8	9-->8
13	116	10	8	10-->8
14	113	12	7	12-->14-->8-->7
15	108	13	9	13-->9
16	115	13	4	13-->14-->8-->2-->4

## CONCLUSIONS

The threshold constraint emphasizes a great effect on the routing decision. The variance is decreased compared with the model without the threshold value. The results are affected with the  $\lambda_m$  variation. The higher  $\lambda_m$  The more instability of the system (more packet loss). The optimum threshold value is found to be  $5 \times m$ , where  $m$  is the size of the network. The more dense of the network (increase of number of nodes), the more effectiveness of our constraint which decrease the variance. In consequence this will extend the network lifetime.

Table 3:  $\lambda_m=112.5$ , Threshold =100 at  $t=T6$ , Variance=0.044438

Req. #	$\lambda_{sd}$	S	d	Routing Path
1	120	1	2	1-->10-->2
2	101	1	5	1-->5
3	105	2	7	2-->7
4	116	3	13	3-->2-->8-->14-->13
5	124	3	14	3-->2-->10-->14
6	110	3	5	3-->2-->10-->1-->5
7	109	5	8	5-->12-->14-->8
8	111	7	3	7-->3
9	118	7	13	7-->9-->13
11	111	8	13	Lost
12	107	9	8	9-->8
13	116	10	8	10-->8
14	113	12	7	12-->13-->9-->7
15	108	13	9	13-->11-->15-->9
16	115	13	4	13-->9-->7-->3-->4

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